



**TOWN OF UXBRIDGE
UXBRIDGE SCHOOL COMMITTEE MEETING**

POSTED UXB TOWN CLERK
2021 NOV 1 PM 2:26

November 3, 2021 @ 6:30PM

**Uxbridge High School Library/Zoom
Hybrid Meeting**

This meeting will be held in a hybrid fashion. The meeting can be accessed via Zoom by using the link

<https://uxbridge-k12-ma-us.zoom.us/j/82960157033>

Users should enter their full name to be given access to the meeting. Users wishing to make a comment during the public comment session may do so by using the "raise hand" function or by sending an email to chair at mkeane@uxbridge.k12.ma.us prior to 5 pm on Wednesday November 3, 2021.

Pursuant to Governor Baker's March 12, 2020 Order Suspending Certain Provisions of the Open Meeting Law, G.L. c. 30A, §18, and the Governor's March 15, 2020 Order imposing strict limitations on the number of people that may gather in one place, this meeting of the Uxbridge School Committee is being conducted via remote participation. No in-person attendance of members of the public will be permitted, but every effort will be made to ensure that the public can adequately access the proceedings as provided for in the Order. A reminder that persons who would like to view/listen to this meeting live may do so by watching the Government Channel @ www.uxbridgetv.org or on Uxbridge Community Television Channel 194. For those unable to watch it live, you may view the recording of the meeting on the Government Channel @ <http://archive.uxbridgetv.org>

Signature: _____

1. Call to order
2. Public Comment
3. Superintendent update
4. Assistant Superintendent Update
Data Review Update – Mr. Rubin, Mrs. Demarco, Mrs. Belleville
5. Budget Subcommittee Update
Approve Budget Goals for FY23 (A)
6. School Year Annual Report First Reading (A)
7. School Choice Financial Policy Discussion
8. School Committee Goal Approval (A)
9. Appoint SEPAC Liaison (A)
10. Old/New Business

11. Minute Approval

01/20/2021 Budget Hearing, 10/6/2021

12. Executive Session

Discuss Emergency Response Preparations

13. Adjournment